where the matrix operator parameters are calculated iteratively.

Corollary 1. Let the Assumptions be satisfied. For sufficiently small  $\varepsilon_1, \varepsilon_2 > 0$ , the decoupled system (1) is  $O(\mu)$ -close to degenerate (reduced),  $\varepsilon_2$ - and  $\varepsilon_1$ -boundary-layer systems [1] for the TSPLTISD.

**Acknowledgement** The work of Tsekhan O.B. was partially supported under the state research program "Convergence-2025" of Republic of Belarus: Task 1.2.04.4.

#### References

- 1. Ladde G.S., Rajalakshmi S.G. Diagonalization and stability of multi-time-scale singularly perturbed linear systems // Applied Mathematics and Computation. 1985. Vol. 16. Issue 2. P. 115–140. DOI:10.1016/0096-3003(85)90003-7.
- 2. Tsekhan, O.B. Complete controllability conditions for linear singularly perturbed time-invariant systems with multiple delays via Chang-type transformation // Axioms. 2019. Vol. 8. No. 71. P. 1–19. DOI: 10.3390/axioms8020071.
- 3. Chang, K. Singular perturbations of a general boundary value problem // SIAM J. Math. Anal. 1972. No. 3. P. 520–526.

# OPTIMAL MOTION PLANNING IN CLUTTERED ENVIRONMENT

S. Olaru, D. Ioan

University Paris-Saclay, CNRS, CentraleSupélec, Laboratoire des Signaux et Systémes (L2S), Gif-sur-Yvette, France {sorin.olaru, daniel.ioan}@l2s.centralesupelec.fr

1. Introduction. In both control and robotics communities the interest in the navigation through multi-obstacle environments is constantly growing due to its vast domain of applications, e.g., [1]. From a mathematical point of view, the main difficulty arises from the non-convexity of the feasible regions in the motion space and consequently in the lack of connectivity in the solution space.

Our solution exploits the *convex lifting* notion, which has been previously employed in constrained control and PWA (piecewise affine) control implementations [2]. Our work establish a link between the convex lifting involving the obstacles, the polyhedral partitions and the path selection in the navigation space. The technique can be understood as a convexification procedure for the characterization of the non-convex motion space.

The effective motion planning strategy is divided into two stages. Basically, in a first stage we neglect the dynamical constraints and the physical limitations that may appear in the motion planning in order to generate a feasible geometric path. As stated, the resulting path ensures the avoidance of obstacles and has the potential to explicitly describe a feasible corridor. At a second stage, using the geometric path and the corridor as starting points, we find some appropriate trajectory respecting the agent's dynamics and constraints using a MPC strategy.

## 2. Contribution

**Definition 1.** Given a collection of obstacles  $\mathbb{P} = \bigcup_{j=1}^{N_o} P_j$  with  $P_i \cap P_j = \emptyset$ ,  $\forall i \neq j$ , and a partition of the environment  $\mathbb{X} \supset \mathbb{P}$  induced by  $\mathbb{P}$ , the function  $z : \mathbb{X} \to \Re$  is called a PWA (piecewise affine) lifting of the cluttered environment if there exists  $z(x) = a_i^\top x + b_i$ ,  $x \in X_i$  with  $X_i$  satisfying  $int(X_i) \supset P_i$ ,  $\forall i$ ,  $a_i \in Red$  and  $b_i \in \Re$ .

**Theorem 1.** A piecewise affine lifting for a collection of obstacles  $\mathbb{P} = \bigcup_{j=1}^{N_o} P_j$  with  $int(P_i \cap P_j) = \emptyset, \forall i \neq j$  is continuous and convex if  $(a_i, b_i)$  satisfy: The values  $\epsilon, M > 0$  are suitably chosen and  $\mathcal{V}(P_i)$  denotes the collection of extreme points of  $P_i$ .

Using Theorem 1, we are able to obtain a polyhedral partition of the navigation space w.r.t. the obstacle setting. Further, we define a graph, considering the vertices of the partition cells as nodes in that graph and the facets as edges. Applying a graph search algorithm, we can derive the shortest geometric path between any two points in the space. This path is a foundation for a corridor-constrained MPC strategy, as depicted in Figure 1.

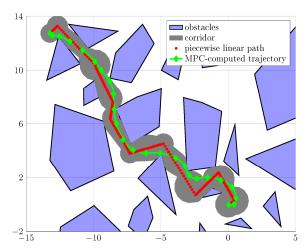


Figure 1 — The shortest path  $Path(x_i, x_f)$  and a feasible trajectory within the corridor.

**3. Conclusions** We propose a constructive solution for the generation of collision-free trajectories between two points in an environment containing multiple obstacles in a d-dimensional space. This builds on the geometry of the obstacles and the convex lifting procedure describing a graph around the obstacles. This graph represents a key element in order to generate collision-free trajectories employing MPC controllers with recursive feasibility guarantees and convergence in between an initial and a final position.

### References

- 1. Jawad H. M., Nordin R., Gharghan S. K., Jawad A. M., Ismail M. Energy-efficient wireless sensor networks for precision agriculture: A review // Sensors. 2017. Vol. 17. No. 8. P. 1781.
- 2. Nguyen N. A., Gulan M., Olaru S., Rodriguez-Ayerbe P. Convex lifting: Theory and control applications // IEEE Transactions on Automatic Control. 2017. Vol. 63. No. 5. P. 1243–1258.

# ADAPTIVE SENSORLESS INDUCTION MOTOR CONTROL SYNTHESIS WITH QUADRATIC COST CRITERIA

O.F. Opeiko

Belarusian National Technical University, Minsk, Belarus oopeiko@bntu.by

The sensorless (without speed sensor) induction motor vector control synthesis is an actual problem [1] for industrial applications. This paper proposes a modified cost criterion which improve the speed computation, based on model reference adaptive control (MRAC).

In the stationary frame (a, b) the induction motor with the state vector  $x = (\Psi_a, \Psi_b, i_a, i_b)^T$  and the control vector  $(u_a, u_b)$  is described by the equations

$$\dot{\Psi}_{a} = -\alpha \Psi_{a} - \bar{\omega} \Psi_{b} + \alpha L_{1} 2 i_{a}, 
\dot{\Psi}_{b} = -\alpha \Psi_{b} + \bar{\omega} \Psi_{a} + \alpha L_{1} 2 i_{b}, 
\frac{di_{a}}{dt} = -R_{1} K_{4} i_{a} + K_{4} u_{a} - k_{2} K_{4} \dot{\Psi}_{a}, 
\frac{di_{b}}{dt} = -R_{1} K_{4} i_{b} + K_{4} u_{b} - k_{2} K_{4} \dot{\Psi}_{b}, 
y = i_{ab}.$$
(1)